

Name:	Roll No:
Class: Section:	Date:
WORKSHEET 1	COMPUTER LANGUAGE - MSW LOGO Chapter-6
A. Tick (✓) the co	ect option.
1. The LOGO	mmands are called
a. Primitiv	b. Turtles c. Languages
2. The shape	a turtle is
a. Square	b. Triangular c. Circular
3. The white l box.	r where you can type the command is known as
a. Recall L	b Command Input c. Command button
B. Fill in the blan	using the words given below.
Hints: status, LO	iO, main screen, turtle
1. The	is a basic logic and programming language.
2	is the white blank area where you draw pictures.
3. The pen loo	s like a triangle which is called
4 LOGO.	button displays a status window showing current setting in
C. Write 'T' for tru	and 'F' for false.
1. LOGO can l	used to draw the figures.
2. The Reset b	ton clears the LOGO output screen.
3. Halt buttor	tarts the command to execute.

Touchpad-3

4. LOGO's turtle works on its own.

Teacher's Signature:

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