Name: .... Roll No: ....

Class: .... Section: .... Date: ....

WORKSHEET

1

INTRODUCTION TO SCRATCH

Chapter-9

A. Tick (✓) the correct option.

1. The color of the motion block are ....

   a. Dark blue   b. Brown   c. Gold

2. The default sprite of scratch is ....

   a. Mouse   b. Cat   c. Dog

3. This is the main working area in the scratch window ....

   a. Script area   b. Menu bar   c. Stage

C. Write 'T' for true and 'F' for false.

1. We cannot change the color of the sprite. ....

2. Scratch is a block-based programming language. ....

3. A backdrop is a block of the stage. ....

4. Scratch is a block-based programming language. ....

D. Fill in the blanks using the words given below.

Hints: image, sound, green flag, sprite

1. We can record a sound and use it through the .... block.

2. .... is used to run a Scratch program.

3. .... are the objects we see on the Scratch stage.

4. You can also upload an .... as a sprite from the files saved on your computer.

Teacher's Signature: ....

W O R K S H E E T