Name: .... Roll No: ....

Class: .... Section: .... Date: ....

WORKSHEET

2

PROGRAMMING IN SCRATCH

Chapter-9

A.   Tick (✓) the correct option.

1.   .... is used so that the Sprite will not draw as it moves.

a.   pen down   b.   pen up   c.   stamp

2.   If...then...else and Forever are .... blocks.

a.   Pen   b.   Control   c.   Motion

3.   .... block is used to draw shapes.

a.   Pen   b.   Operators   c.   Looks

B.   Write 'T' for True and 'F' for False.

1.   Forever is used to repeat a task in Scratch.   ....

2.   The AND block returns true only if the two expressions
are true.   ....

3.   Operators blocks are colour-coded as blue.   ....

4.   Looks blocks are used to control a Sprite's appearance.   ....

C.   Answer the following questions:

1.   What is the use of Show block?

....

2.   What is the purpose of using a variable?

....

WORKSHEET