# TOUCHPAD Version 1.0-II(Answer Key)

# ANSWER KEY

# 1. Know Your Computer

### One Touch Learn

**A.** 1. (c) 2. (b) 3. (b)

**B.** 1. (T) 2. (F) 3. (T) 4. (T) 5. (T)

**C.** 1. portable 2. decisions 3. feelings 4. speed

# Let's Do It

**A.** 1. Laptop, Desktop, Tablet 2. Desktop

3. Do sums, Watch movies and listen to music, Do our homework

### Crack The Code

**A.** 1. (C) 2. (C) 3. (C) 4. (M) 5. (M) 6. (C)

**B.** 1. LAPTOP 2. DESKTOP 3. SMARTPHONE 4. TABLET



Do yourself.

# 2. Applications of a Computer

# One Touch Learn

**A.** 1. (a) 2. (b) 3. (a)

**B.** 1. games 2. bills 3. timetables 4. diseases 5. police

**c.** 1. b 2. c 3. a 4. e 5. d

# Let's Do It

**A.** 1. Schools, Hospitals 2. Prepare medical report

## Crack The Code

1. BANK 2. ATM 3. SHOP





Do yourself.

### Periodic Assessment-1

(Based on chapters 1 & 2)

- **A.** 1. (M) 2. (M) 3. (C) 4. (M) 5. (C)
- B. 1. Bank4. Home5. School6. Hospital3. Space Research and Science Lab

# 3. Working of a Computer

# One Touch Learn

- **A.** 1. (b) 2. (a) 3. (a)
- **B.** 1. CPU 2. Monitor 3. Mouse, Keyboard
- **C.** 1. T 2. F 3. F

### Crack The Code

Output Input Process
Input Process Output



- **A.** Input  $\rightarrow$  Processing
- **B.** 1. The working of a computer is based on the Input-Process-Output cycle.
  - 2. Mouse, Keyboard
  - 3. Output is the result that we get after processing.



Do yourself.

# 4. Computer Devices

# One Touch Learn

- **A.** 1. (b) 2. (b) 3. (c)
- **B.** 1. d 2. e 3. a 4. b 5. c
- **C.** 1. F 2. T 3. F 4. F 5. T
- **D.** 1. Mouse 2. Printer 3. DVD 4. CPU 5. Scanner