

Name:

Roll No:

Class: Section:

Date:

COMPUTER—A WONDERFUL MACHINE

Chapter-1

A. Match the following:

1. Abacus

a.



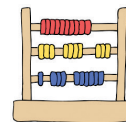
2. Washing Machine

b.



3. Air Conditioner

c.

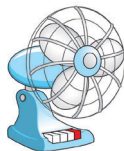


4. Car

d.



B. Circle natural things in green colour and man-made things in red colour.



C. Answer in one word:

1. Name a machine that can do sums to learn maths.

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2. Name a machine that has colourful beads used for counting.

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3. Name a machine that can be used for travelling.

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