

Name:

Roll No:

Class: Section:

Date:

INTRODUCTION TO SCRATCH

Chapter-8

A. Tick (✓) the correct option.

- What is the color of the Motion block?
a. Dark blue ☐ b. Brown ☐ c. Gold ☐
- What is the default sprite of Scratch?
a. Mouse ☐ b. Cat ☐ c. Dog ☐
- Which of these is main working area in the Scratch window?
a. Script area ☐ b. Menu bar ☐ c. Stage ☐
- Which block is used to create a script/program?
a. Stage ☐ b. Blocks palette ☐ c. Shrink ☐

B. Write 'T' for true and 'F' for false.

- We cannot change the color of the Sprite.
- Scratch is a block-based programming language.
- A backdrop is a block of the stage.
- Motion blocks are used to control the Sprite movement.
- Shrink is used to make the sprite bigger.

C. Fill in the blanks using the hints given below:

Hints: image, sound, green flag, sprite

- We can record a sound and use it through the block.
- is used to run a Scratch program.
- are the objects we see on the Scratch stage.
- You can also upload an as a Sprite from the files saved on your computer.