Name: ....

Roll No: ....

Class: .... Section: ....

Date: ....
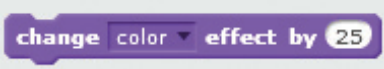
PROGRAMMING IN SCRATCH

Chapter-9
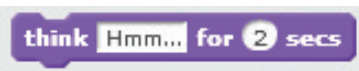
A.   Match the following blocks with their functions.

1. `hide`

2. `change color ▾ effect by 25`

3. `think Hmm... for 2 secs`

4. `show`

5. `say Hello! for 2 secs`

a. Displays Sprite's speech bubble for specified amount of time.

b. Displays Sprite's thought bubble for specified amount of time.

c. Changes the visual effect of the Sprite by specified number.

d. Makes Sprite disappear from the stage.

e. Makes Sprite appear on the stage.

B.   Identify and name the category in which these blocks appear.

1. `set pen color to ■`

2. `forever`

3.

C.   Answer the following questions:

1. What is the use of Variable block in Scratch?

   ....

2. Name any two blocks of Pen category.

   ....

Grade: ☆ ☆ ☆ ☆ ☆

Teacher's Signature: ....

Touchpad PRIME (Version 1.1)-V