

Name:

Roll No:

Class: Section:

Date:

SCRATCH PROGRAMMING—GAME CREATION

Chapter-6

A. Tick (✓) the correct option.

- Scratch has that are dragged to combine and create a project.

a. scripts	☐	b. programs	☐	c. blocks	☐
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- Which of the following is the background of the stage?

a. Sprite	☐	b. Wallpaper	☐	c. Backdrop	☐
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- Which is the main working area in the Scratch window?

a. Script area	☐	b. Menu bar	☐	c. Stage	☐
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B. Write 'T' for true and 'F' for false.

- We cannot change the color of the Sprite.
- There are eight categories of blocks.
- A backdrop is a block of the stage.
- Scratch is a block-based programming language.

C. Name the block menu to which these blocks belong:

1. 

2. 

3. 

4. 