



Worksheet

2

Name:		
Roll No:	Class:	Section:
Date:	*******	

SCRATCH

Chapter-6

1. Write short notes on the following:

- (a) Script
- (b) Stage
- (c) Sprite
- (d) Animation
- (e) Co-ordinates
- (f) Conditional blocks
- (g) Sensing blocks

2. Guess who am !?

- (a) I am a palette that contains programming blocks/graphical blocks.
- (b) I am the area that contains the scripts.
- (c) I am a button allows you to draw a sprite of your own choice.
- (d) I am the speed or pace at which a sound or music is being played.
- (e) I am a block that is used to play the selected sound.
- (f) I am a process in which a set of instructions or programming blocks are repeated in a sequence for specified number of times or until a condition is met.

3. Match the following:

- (a) set Velocity Y ▼ to 0
- (i) Shows the variable monitor on the stage.
- (b) change Velocity Y v by 1
- (ii) Hides the variable monitor so it is not visible on the stage.
- (c) show variable Velocity Y
- (iii) Stores a value in the specified variable.
- (d) hide variable Velocity Y ▼
- (iv) Changes the variable by specified amount. If you have more than one variable, use the pull-down menu to select the variable name.

4. Answer the following questions:

- (a) What is tempo?
- (b) Write the steps to create a variable.
- (c) What is difference between repeat and forever block?

