

Name: .....

Roll No: .....

Class: ..... Section: .....

Date: .....

## SCRATCH PROGRAMMING—GAME CREATION

### Chapter-6

#### A. Tick (✓) the correct option.

- Scratch has ..... that are dragged to combine and create a project.
  - scripts ☐
  - programs ☐
  - blocks ☐
- Which of the following is the background of the stage?
  - Sprite ☐
  - Wallpaper ☐
  - Backdrop ☐
- Which is the main working area in the Scratch window?
  - Script area ☐
  - Menu bar ☐
  - Stage ☐

#### B. Write 'T' for true and 'F' for false.

- We cannot change the color of the Sprite. ....
- There are eight categories of blocks. ....
- A backdrop is a block of the stage. ....
- Scratch is a block-based programming language. ....

#### C. Name the block menu to which these blocks belong:

1.  .....

2.  .....

3.  .....

4.  .....