

Name:

Roll No:

Class: Section:

Date:

APP DEVELOPMENT

Chapter-6

A. Tick (✓) the correct option.

1. Apps are software developed for

a. Hand-held devices <input type="checkbox"/>	b. Browser <input type="checkbox"/>
c. Desktop <input type="checkbox"/>	d. None of these <input type="checkbox"/>
2. Which of these developed Android?

a. Google <input type="checkbox"/>	b. Playstore <input type="checkbox"/>
c. Apple Inc. <input type="checkbox"/>	d. Microsoft <input type="checkbox"/>
3. Which of these are platform dependent?

a. Native apps <input type="checkbox"/>	b. Hybrid apps <input type="checkbox"/>
c. Web apps <input type="checkbox"/>	d. None of these <input type="checkbox"/>
4. Which of these is not considered as a gaming app?

a. Talking tom <input type="checkbox"/>	b. PUBG <input type="checkbox"/>
c. Angry Birds <input type="checkbox"/>	d. Candy Crush <input type="checkbox"/>
5. You can download an app from on an android.

a. App Store <input type="checkbox"/>	b. Microsoft Store <input type="checkbox"/>
c. Play Store <input type="checkbox"/>	d. All of these <input type="checkbox"/>

B. Write 'T' for true and 'F' for false.

1. Apps were developed for desktops only.
2. Android is a mobile operating system.
3. Web apps require hand-held devices for installation.
4. Mobile apps can be used without internet connectivity.
5. All apps in the Google Play Store are verified and certified by Google.

Grade: ☆ ☆ ☆ ☆ ☆

Teacher's Signature: