

Name:

Roll No:

Class: Section:

Date:

INTRODUCTION TO SCRATCH

Chapter-4

A. Guess who am I?

1. I am used to delete a sprite.
2. I am the default sprite of scratch.
3. I am used to stop the project.

B. Answer the following questions:

1. What are blocks?
.....
2. What is the use of green flag?
.....
3. Write the extension of Scratch 2.0 file.
.....

C. Fill in the blanks using the hints given below:

Hints: File, esc, brown

1. Events blocks are colour-coded
2. Quit option is present in the menu.
3. To exit Presentation mode, we have to press key.