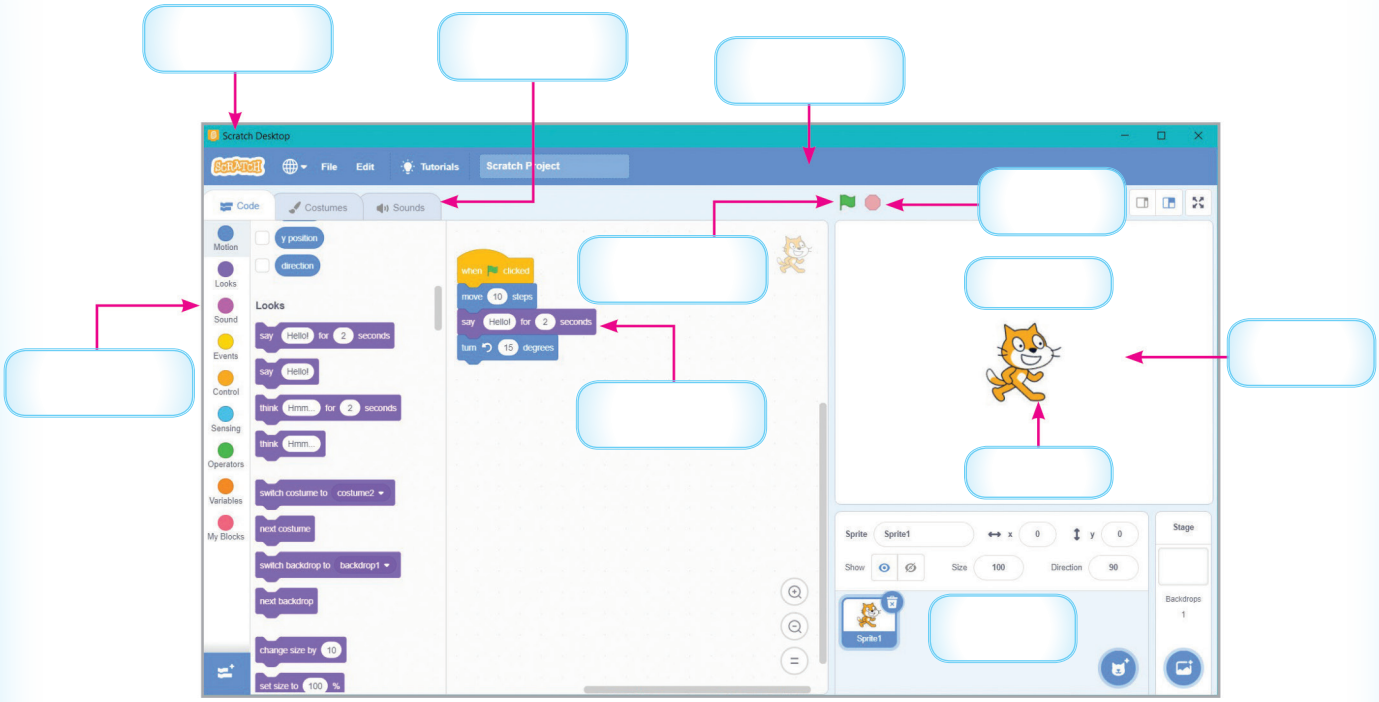
Name: ..... Roll No: .....

Class: ..... Section: ..... Date: .....

INTRODUCTION TO SCRATCH

Chapter-9

A. Label the components of the Scratch desktop.



B. Write 'T' for true and 'F' for false.

1. Costumes tab is used to change the appearance of the Sprite. .....
2. Scratch is a software which helps you to understand and create many games. .....
3. Edit option is used to save a Scratch project. .....
4. The stage area shows the movement of the sprites. .....

C. Guess my name.

1. I add and change the sound of the sprite. .....
2. I contain list of all blocks and categories. .....
3. I add and change appearance of the sprite. .....

Grade: ☆ ☆ ☆ ☆ ☆ Teacher's Signature: .....