Name: ....

Roll No: ....

Class: .... Section: ....

Date: ....

CREATING SHAPES IN SCRATCH

Chapter-8

A.   Tick (✓) the correct option.

1.   Which block is used to hide the Sprite from the stage?

a. show ☐   b. escape ☐   c. hide ☐

2.   Which of these blocks are used to draw the Sprite's footprints?

a. Looks ☐   b. Pen ☐   c. Control ☐

3.   .... is used so that the Sprite will not draw as it moves.

a. Pen Down ☐   b. Pen Up ☐   c. Stamp ☐

B.   Fill in the blanks using the correct words.

1.   The .... block menu has instructions for setting the colour, size and visibility of the Sprite.

2.   .... is a Control block which runs the script continuously until the Stop button is pressed.

3.   .... operators are used to compare relation between two values or variables.

4.   When we save a word in a variable, it is called .... variable.

C.   Write 'T' for true and 'F' for false.

1.   We cannot create variables in Scratch.   ....

2.   If...then...Else is a Control block which checks the given condition.   ....

3.   All the blocks in Scratch are of same colour.   ....

4.   Hide command makes Sprite disappear from the stage.   ....

Touchpad PLUS (Version 2.0)-IV

Grade: ☆ ☆ ☆ ☆ ☆

Teacher's Signature: ....