

Name:

Roll No:

Class: Section:

Date:

INTRODUCTION TO SCRATCH

Chapter-9

A. Fill in the blanks to complete the script "To move sprite 50 steps".

Step 1 Click on the block.

Step 2 Drag out the block.

Step 3 Change the "10" to by clicking in the block and typing

Step 4 on the block in the Script area to see your sprite, move 50 pixels to the right (towards the face of the sprite).

B. Match the following:

1. 

a. Turns the sprite at a specified degree

2. 

b. Let the sprite play a sound.

3. 

c. Moves the Sprite 10 step forward.

4. 

d. Pauses the script for the specified time.

C. Guess who am I?

1. I contain various predefined blocks that are used to perform specific tasks.

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2. I am used to delete sprites, sounds, blocks and scripts.

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3. I am used to stop the project running at the time.

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4. I am the background of the stage.

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5. I have blocks used to sense events, which run the scripts.

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