

## **WORKSHEET**



Name:	Roll No:
Class: Section:	Date:

	IN	TRODUCTION TO TUPI 2D	Chapter-7
A.	<b>Re</b> 1.	ad the clues and answer the following in one word:  It is the main working area where we design and create animations.	
	2.	This module helps us to preview the animation that we have created wh	
	3.	This panel allows you to handle various scenes of your project.	
	4.	It is a keyboard shortcut to exit the Tupi 2D window.	
В.	Wr	ite 'T' for true and 'F' for false.	
	1.	News module displays all the latest news about the project.	
	2.	Color Palette panel contains the options to manage colours.	
	3.	Save Project helps us to store a project with a different name.	
	4.	Pen properties panel contains the library of all the visual/audio objects of your animation projects.	
C.	Wr	ite the steps to create a new Tupi2D project.	
	Ste	p 1	
	Ste	p 2	
	Ste	p 3	
	Sto	n 4	