

Name:

Roll No:

Class: Section:

Date:

ANIMATIONS IN TUPI 2D

Chapter-6

A. Write 'T' for true and 'F' for false. Correct the false statements.

1. Scale tween helps to move an object.

.....

2. Rotation tween changes the object's horizontal and vertical shear.

.....

3. Frame is a feature that helps us to make animation process easier and faster.

.....

4. Coloring tween helps to control the opacity of an object at two points.

.....

5. Rotation tween helps to rotate an object only clockwise.

.....

B. Define the following:

1. Exposure Sheet

.....

2. Insert frame button

.....

3. Shear tween

.....

4. Layers

.....

5. Frame span

.....