

Worksheet

Name:

Roll No: Class: Section:

Date:

INTRODUCTION TO MOBILE APPS

Chapter-6

A. Tick (✓) the correct option.

1. Apps are software developed for

a. Hand-held devices

☐

b. Tablets

☐

c. Desktop

☐

d. All of these

☐

2. Which of the following companies developed Android?

a. Google

☐

b. Playstore

☐

c. Apple Inc.

☐

d. Microsoft

☐

3. Which of these are platform dependent apps?

a. Native apps

☐

b. Hybrid apps

☐

c. Web apps

☐

d. None of these

☐

4. Which of the following best describes a calculator?

a. Educational app

☐

b. Gaming app

☐

c. Utility app

☐

d. Entertainment app

☐

5. Which of the following is used in the development of hybrid apps?

a. HTML5

☐

b. JavaScript

☐

c. CSS

☐

d. All of these

☐

B. Write 'T' for true and 'F' for false.

1. Gaming apps shared more than 24% area of the app store.

2. The majority of the apps installed on our smartphones are web apps.

3. Web apps require hand-held devices for installation.

4. Mobile phones give us the freedom to communicate anywhere and anytime.

5. All apps in the Google Play Store are verified and certified by Google.