

Worksheet

Name:

Roll No: Class: Section:

Date:

CONDITIONAL CONSTRUCT IN JAVA

Chapter-7

1. Define the following.

- (a) Break statement
- (b) Nested if statement
- (c) Flow of control
- (d) Compound statement
- (e) Ternary operator
- (f) Switch case statement

2. Tick (✓) the correct option.

(a) Which of the following statements involves a fall-through?

- | | | | |
|-------------------------|--------------------------|---------------|--------------------------|
| (i) if-else | <input type="checkbox"/> | (ii) for loop | <input type="checkbox"/> |
| (iii) if else if ladder | <input type="checkbox"/> | (iv) switch | <input type="checkbox"/> |

(b) Which of the following causes a fall-through in the switch statement?

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|-----------------------------|--------------------------|-------------------------------|--------------------------|
| (i) the omission of fall | <input type="checkbox"/> | (ii) the omission of continue | <input type="checkbox"/> |
| (iii) the omission of break | <input type="checkbox"/> | (iv) the omission of loop | <input type="checkbox"/> |

(c) Which clause is optional in the switch statement?

- | | | | |
|-------------|--------------------------|--------------------|--------------------------|
| (i) default | <input type="checkbox"/> | (ii) switch | <input type="checkbox"/> |
| (iii) Case | <input type="checkbox"/> | (iv) None of these | <input type="checkbox"/> |

(d) if ((a > b) && (a > c)), then which of the following statements is true?

- | | | | |
|--------------------------------|--------------------------|--------------------------------|--------------------------|
| (i) a is the largest number. | <input type="checkbox"/> | (ii) b is the largest number. | <input type="checkbox"/> |
| (iii) c is the largest number. | <input type="checkbox"/> | (iv) b is the smallest number. | <input type="checkbox"/> |

3. Format the following if statements with indentation:

- (a) if (x == y) if (x == z) x = 1;
else y = 1; else z = 1;
- (b) if (x == y) {if (y == z) x = 1; y = 2;} else z = 1;\
- (c) if (num1 != num2) {
if (num2 >= num3) x = 1; y = 2;}
else {x = 1; if (num1 == num2) z = 3;}