

# Worksheet

Name: .....  
Roll No: ..... Class: ..... Section: .....  
Date: .....

## INTRODUCTION TO SCRATCH PROGRAMMING

### Chapter-7

#### A. Tick (✓) the correct option.

1. Which of the following is used to make your sprite larger?  
a. Grow Sprite ☐ b. Shrink Sprite ☐ c. Stop ☐
2. Events Blocks are used to ..... which run the scripts.  
a. sense events ☐ b. control events ☐ c. control sounds ☐
3. Looks Blocks are colour- coded .....  
a. Red ☐ b. Purple ☐ c. brown ☐

#### B. Write 'T' for true and 'F' for false.

1. Quit option is used to save a Scratch project. ....
2. You can add sound only from the sound library. ....
3. In Scratch, cat is the default Sprite. ....

#### C. Answer the following questions.

1. What are blocks?  
.....
2. What is the use of green flag?  
.....
3. Write the extension of Scratch 2.0 file.  
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