Worksheet

Name: ....

Roll No: .... Class: .... Section: ....

Date: ....

INTRODUCTION TO SCRATCH PROGRAMMING

Chapter-7

Class -3

A. **Tick (✓) the correct option.**

1. Which of the following is used to make your sprite larger?

   a. Grow Sprite ☐   b. Shrink Sprite ☐   c. Stop ☐

2. Events Blocks are used to ………….…… which run the scripts.

   a. sense events ☐   b. control events ☐   c. control sounds ☐

3. Looks Blocks are colour- coded ………….……. .

   a. Red ☐   b. Purple ☐   c. brown ☐

B. **Write 'T' for true and 'F' for false.**

1. Quit option is used to save a Scratch project.   ………….

2. You can add sound only from the sound library.   ………….

3. In Scratch, cat is the default Sprite.   ………….

C. **Answer the following questions.**

1. What are blocks?

   ....

2. What is the use of green flag?

   ....

3. Write the extension of Scratch 2.0 file.

   ....

Grade: ⭐ ⭐ ⭐ ⭐ ⭐

Teacher's Signature: ....