Worksheet

1

Name: ....

Roll No: .... Class: .... Section: ....

Date: ....

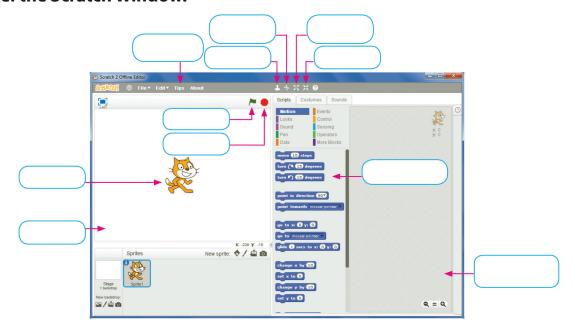## INTRODUCTION TO SCRATCH

A. Tick (✓) the correct option.

1. Which of the following is used to make your sprite larger?

   a. Grow Sprite ☐   b. Shrink Sprite ☐   c. Stop ☐

2. Events Blocks are used to .... which run the scripts.

   a. sense events ☐   b. control events ☐   c. control sounds ☐

3. Looks Blocks are colour- coded ....

   a. Red ☐   b. Purple ☐   c. brown ☐

B. Write 'T' for true and 'F' for false.

1. Quit option is used to save a Scratch project.   ....

2. You can add sound only from the sound library.   ....

3. In Scratch, cat is the default Sprite.   ....

C. Label the Scratch Window.

Grade: ★ ★ ★ ★ ★

Teacher's Signature: ....

Class -3