

# Worksheet

2

Name: .....

Roll No: ..... Class: ..... Section: .....

Date: .....

## INTRODUCTION TO SCRATCH

Chapter-8

**A. Guess who am I?**

1. I am used to delete a sprite. ....
2. I am the default sprite of scratch. ....
3. I am used to stop the project. ....

**B. Answer the following questions.**

1. What are blocks?  
.....

2. What is the use of green flag?  
.....

3. Write the extension of Scratch 2.0 file.  
.....

**C. Fill in the blanks using the hints given below:****Hints:** File, esc, brown

1. Events blocks are colour-coded .....
2. Quit option is present in the ..... menu.
3. To exit Presentation mode, we have to press ..... key.

**D. Identify and write the names of the given blocks.**

when clicked

say Hello! for 2 secs

when space key pressed

say Hello!

when this sprite clicked

think Hmm... for 2 secs

think Hmm...

Class - 3