

1. Computer—A Wonderful Machine

Checkpoint



- A.** 1. c 2. b 3. b
- B.** 1. easy 2. movies 3. machine 4. electricity 5. computer
- C.** 1. d 2. c 3. e 4. a 5. b.
- D.** 1. Computer, Fan
2. Computer is a machine that can do many kinds of work.

Mind Boggler



- A.** 1. (X) 2. (✓) 3. (X) 4. (✓) 5. (X) 6. (X)

B.

C	O	M	P	U	T	E	R
R	S	A	B	A	C	U	S
A	B	C	C	U	S	R	T
N	D	H	A	B	D	F	I
E	T	I	K	R	R	T	X
J	E	N	O	M	Q	B	J
K	R	E	D	C	C	A	U

- C.**
- 
 - 
 - 
 - 
 - 
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2. Features of a Computer

Checkpoint



- A.** 1. b 2. b 3. a
- B.** 1. T 2. F 3. T 4. F 5. T
- C.** 1. b 2. a 3. c 4. e 5. d
- D.** 1. Laptop 2. Desktop 3. Tablet
- E.** 1. Computer cannot dance. (any one)
2. Desktop computer, laptop computer and tablet computer.
3. We can play lots of games and we can watch cartoons and movies. (any two)

Mind Boggler



1. (X) 3. (X) 5. (X)

3. Places where Computers are used

Checkpoint



- A.** 1. b 2. a
- B.** 1. T 2. T 3. T 4. F 5. F
- C.** 1. Watch movies, play games 2. To make medical reports

Mind Boggler



A.

R	R	A	I	L	W	A	Y	R
G	G	S	V	B	I	I	U	S
A	A	B	I	A	R	R	R	H
J	J	D	D	N	P	P	F	O
E	E	T	E	K	O	O	T	P
S	S	E	O	S	R	R	B	J
O	F	F	I	C	E	T	C	U

- B.** 1. SHOP 2. AIRPORT 3. HOSPITAL 4. SCHOOL 5. OFFICE



Periodic Assessment-1

(Based on chapters 1 & 2)

- A. 1. Machines found inside **3**
2. Machines found outside **3**
- B. 2. (✓) 4. (✓)

4. Parts of a Computer

Checkpoint



- A. 1. b 2. a 3. a
- B. 1. wire 2. television 3. keys 4. buttons
- C. 1. b 2. d 3. a 4. c
- D. 1. Monitor, CPU, Mouse and Keyboard
2. Keyboard
3. Printer

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1. Mouse 2. Keyboard 3. CPU 4. Monitor

Periodic Assessment-2

(Based on chapters 3 & 4)

- A. 1. c 2. d 3. b 4. e 5. a
- B. 1. Mouse 2. Keyboard 3. CPU 4. Headphones

Test Sheet-1

(Based on chapters 1 to 4)

Section A

- A. 1. (iii) 2. (ii) 3. (ii)
- B. 1. man 2. sums 3. tickets 4. keys 5. printer

Section B

- A. 1. Television, Washing machine, Computer (any three)
2. Home, Offices (any two)
3. Car, Fan, Television (any three)
4. Keyboard

- B.** 1. The other machines can only do the kind of work for which they have been made. But computers can do many kinds of work.
2. A desktop computer is big in size. It is kept on the desk.

5. Uses of a Keyboard

Checkpoint



- A.** 1. b 2. c 3. a
B. 1. F 2. T 3. T 4. T 5. F
C. 1. cursor 2. Keyboard 3. Number 4. Alphabet
D. 1. Alphabet keys are used to type words and sentences.
2. Enter key
3. Backspace key

Mind Boggler



6. Uses of a Mouse

Checkpoint

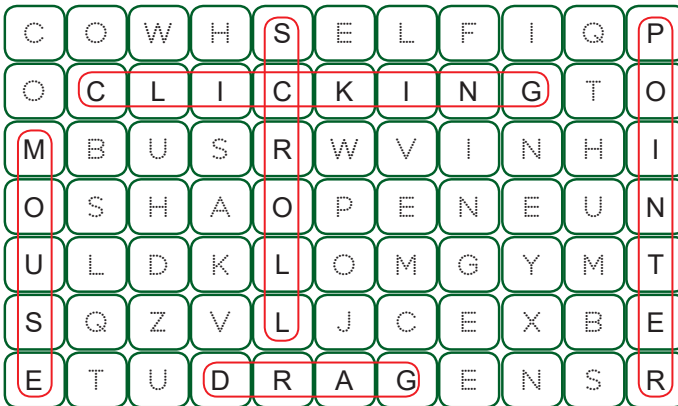


- A.** 1. c 2. a
B. 1. F 2. F 3. T 4. F
C. 1. c 2. a 3. b 4. d
D. 1. mouse 2. Dragging 3. clicking 4. Mouse pointer 5. single-click
E. 1. Left button, Right button and Scroll wheel
2. Index finger





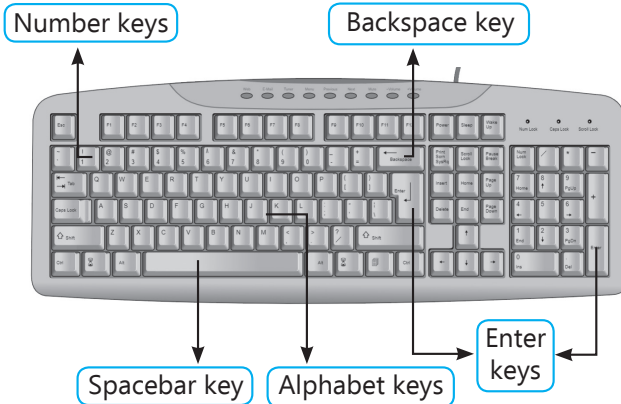
Find the given words hidden in this word grid.



Periodic Assessment-3

(Based on chapters 5 & 6)

A.



B.

1. Drag
2. Pointer
3. Right-click
4. Pointer

7. Introduction to Tux Paint

Checkpoint



A.

1. b
2. b
3. a

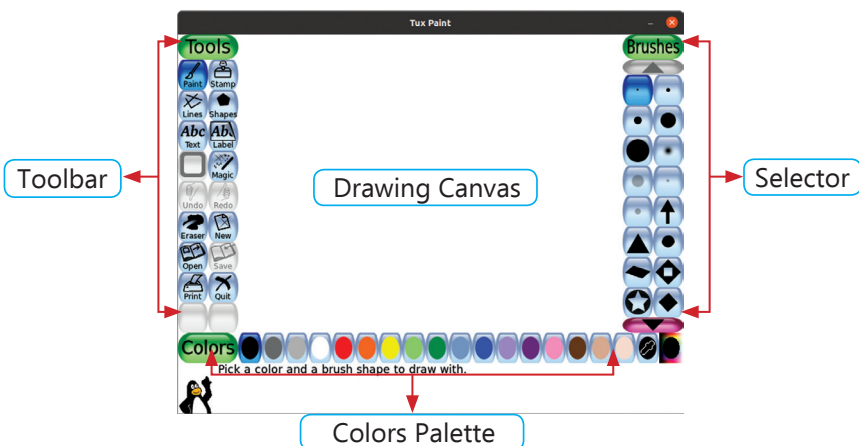
B.

1. Lines
2. Eraser
3. Quit
4. Paint



- C.
1. Tux Paint is a freehand drawing program designed for young children.
 2. Lines tool is used to draw straight lines.
 3. Paint tool is used to draw freehand.

Mind Boggler



8. Reasoning and Critical Thinking

Checkpoint



A. 1. b 2. b 3. a

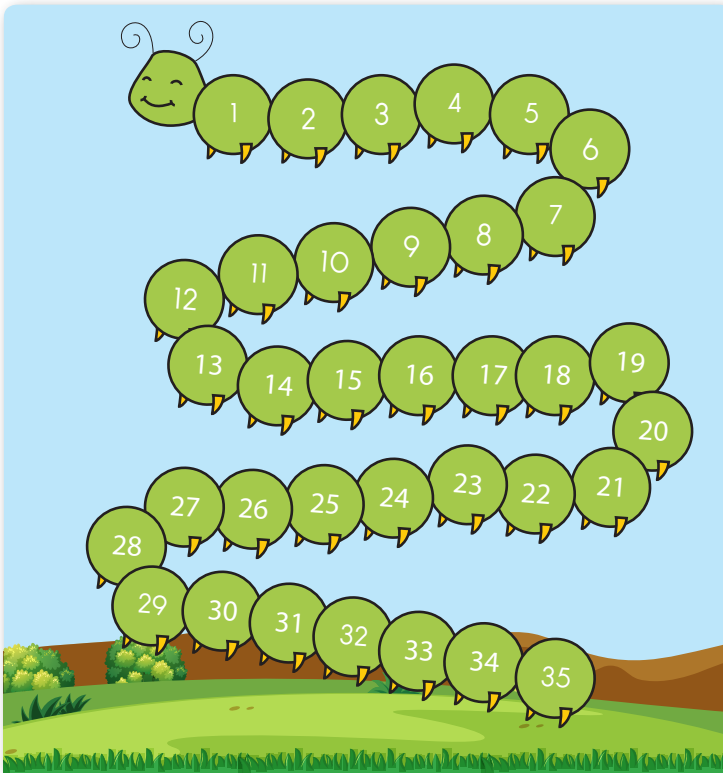
B.

1.	11	22	33	44	55	66
2.	P	Q	P	Q	P	Q
3.	?	<	?	<	?	<
4.	AB	BC	CD	DE	EF	FG





A.



B.

L	F	L	O	W	E	R	B
A	N	U	N	M	S	W	X
M	E	W	A	D	M	S	Q
B	T	Z	E	Q	X	P	Q
X	B	U	D	S	Q	R	R
Q	Z	U	B	E	Y	I	A
Z	A	C	L	A	Z	N	I
B	I	R	D	Q	J	G	N

9. Introduction to Artificial Intelligence

Checkpoint



- A. 1. c 2. b 3. a
B. 1. Natural 2. Artificial 3. Identify

- C. 1.  ☒ Lift ☐ Eat ☐ Sleep
☒ Pack ☐ Walk ☐ Bath
2.  ☒ Bark ☒ Identify people
☐ Cook ☒ Play
☐ Sleep ☐ Read

Periodic Assessment-4

(Based on chapters 7 to 9)

- A. 8
B. 1. Natural Thing 2. Artificial Thing
3. Natural Thing 4. Artificial Thing
C. a. Quit Tool b. Line Tool c. Eraser Tool

Test Sheet-2

(Based on chapters 7 to 9)

Section A

- A. 1. (ii) 2. (iii) 3. (i) 4. (ii) 5. (ii)
B. 1. Eraser 2. drawing canvas 3. Shapes 4. 104 5. Word search
C. 1. New Tool
2. Double-click
3. Sun (any one)

