Worksheet

1

Name: ....

Roll No: .... Class: .... Section: ....

Date: ....

INTRODUCTION TO SCRATCH

A. Tick (✓) the correct option.

1. What is the color of the Motion block?

   a. Dark blue ☐   b. Brown ☐   c. Gold ☐

2. Which of the following is default sprite of Scratch?

   a. Mouse ☐   b. Cat ☐   c. Dog ☐

3. Which of these is the main working area in the Scratch window?

   a. Script area ☐   b. Menu bar ☐   c. Stage ☐

4. Which block is used to control the sound?

   a. Motion ☐   b. Sound ☐   c. Looks ☐

B. Write 'T' for true and 'F' for false.

1. We cannot change the color of the Sprite. ....

2. Scratch is a block-based programming language. ....

3. A backdrop is a block of the stage. ....

4. Scratch is a block-based programming language. ....

5. Sprite is an object that we see on the Scratch stage. ....

6. Shrink is used to make the sprite bigger. ....

7. We cannot change the Sprite according to our choice. ....

8. Motion blocks are used to control the Sprite movement. ....

Class -3

Grade: ⭐ ⭐ ⭐ ⭐ ⭐

Teacher's Signature: ....