Worksheet

(1)

Name:		
Roll No:	Class:	Section:
Date:		

INTRODUCTION TO SCRATCH

Chapter-4

A. Tick (\checkmark) the correct option.

1.	Which	of the	following	ı is ı	used to	make	vour s	prite l	arger?
	* * ! !! С! !			1 12 1	asca to	IIIaive	y Cai 3	PIICC	arger.

- a. Grow Sprite
- b. Shrink Sprite
- c. Stop
- 2. Events Blocks are used to which run the scripts.
 - a. sense events
- b. control events
- c. control sounds
- nds 💮

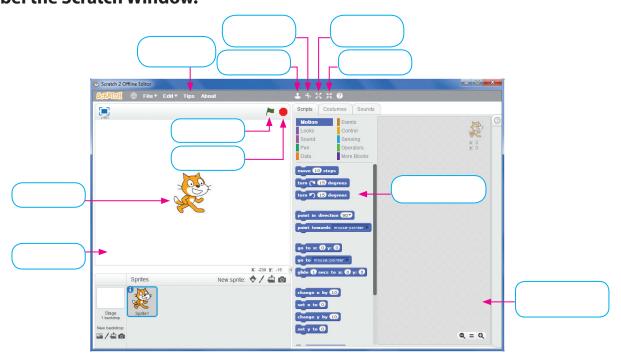
- 3. Looks Blocks are colour- coded
 - a. Red

- b. Purple
- c. brown

B. Write 'T' for true and 'F' for false.

- 1. Quit option is used to save a Scratch project.
- 2. You can add sound only from the sound library.
- 3. In Scratch, cat is the default Sprite.

C. Label the Scratch Window.



Grade: $\bigstar \star \star \star \star \star$