



Worksheet

Name:		
Roll No:	Class:	Section:
Date:		

	WING	: CUA	DEC I	N CLI	RATCH
UKA	Y AM I IJI F	J JNA	C2 I	N JLI	KAILN

DR	AWIN	G SHAPES IN SCRAT	CH				C	hapter-	6
A.	Tick	(\checkmark) the correct option.							
	1.	Which block is used to turn the sprite's direction?							
		a. Pen up	b.	Turn		c.	Stamp		
	2.	Which blocks are used t	o draw t	ne Sprite's footp	orints?				
		a. Looks	b.	Pen		c.	Control	(
	3.	. Which of these is used so that the Sprite will not draw as it moves?							
		a. Pen Down	b.	Pen Up		c.	Stamp		
B.	Num	ber the steps to draw a	a square	using Repeat o	comman	d.			
	Change the Repeat value to 4 because a square has 4 sides and these commands have to be repeated 4 times to make a square.								
		Drag the move 10 step	ps block,	turn √) 15 degre	es block	and	wait 1	second	
		block one by one and	d attach i	nside the Repea	at block.	Cha	ange the	values.	
		Drag the	block fro	om Control bloc	ks menu	l .			
C.	Ansv	swer the following questions:							
	1.	1. What is a Polygon? Which command is used to draw a ploygon in scratch?							
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	2.	Which command is used	d to turn	sprite's directio	n?				
	3.	What is the use of stamp	p block?						

