

Worksheet

Name:
Roll No: Class: Section:
Date:

INTRODUCTION TO SCRATCH

Chapter-9

A. Fill in the blanks to complete the script "To move sprite 50 steps".

- Step 1** Click on the block.
- Step 2** Drag out the block.
- Step 3** Change the "10" to by clicking in the block and typing
- Step 4** on the block in the Script area to see your sprite, move 50 pixels to the right (towards the face of the sprite).

B. Match the following:

- | | |
|--|--|
| 1.  | a. Turns the sprite at a specified degree |
| 2.  | b. Let the sprite play a sound. |
| 3.  | c. Moves the Sprite 10 step forward. |
| 4.  | d. Pauses the script for the specified time. |

C. Guess who am I?

- I contain various predefined blocks that are used to perform specific tasks.
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- I am used to delete sprites, sounds, blocks and scripts.
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- I am used to stop the project running at the time.
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- I am the background of the stage.
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- I have blocks used to sense events, which run the scripts.
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