

# Worksheet

Name: .....  
Roll No: ..... Class: ..... Section: .....  
Date: .....

## GAME CREATION IN SCRATCH

### Chapter-7

#### A. Tick (✓) the correct option.

- Which logical operator will give result true only if the two expressions are true?  
a. OR ☐ b. AND ☐ c. NOT ☐
- ..... blocks are used to draw the Sprite's footprints.  
a. Looks ☐ b. Pen ☐ c. Control ☐
- Which of the following is a Control block which runs the script continuously until stopped?  
a. If..then...else ☐ b. Forever ☐ c. Both of these ☐

#### B. Fill in the blanks using the hints given below:

**Hints:** Relational, CAP, Data, Sensing

- The blocks in the ..... category are colour coded as light blue.
- ..... block is used to end the scripts.
- ..... operators are used to compare relation between two values or variables.
- Variables can be created using ..... blocks.

#### C. Write 'T' for true and 'F' for false.

- We cannot create games in Scratch. ....
- In scratch, a program is called a code. ....
- Hat blocks always come at the top of the script. ....