

# Worksheet

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Name: .....

Roll No: ..... Class: ..... Section: .....

Date: .....

## INTRODUCTION TO SCRATCH

### Chapter-9

#### A. Tick (✓) the correct option.

1. What is the color of the Motion block?

a. Dark blue

☐

b. Brown

☐

c. Gold

☐

2. What is the default sprite of Scratch?

a. Mouse

☐

b. Cat

☐

c. Dog

☐

3. Which of these is main working area in the Scratch window?

a. Script area

☐

b. Menu bar

☐

c. Stage

☐

4. Which block is used to create a script/program?

a. Stage

☐

b. Blocks palette

☐

c. Shrink

☐

#### B. Write 'T' for true and 'F' for false.

1. We cannot change the color of the Sprite. ....

2. Scratch is a block-based programming language. ....

3. A backdrop is a block of the stage. ....

4. Motion blocks are used to control the Sprite movement. ....

5. Shrink is used to make the sprite bigger. ....

#### C. Fill in the blanks using the hints given below:

**Hints:** image, sound, green flag, sprite

1. We can record a sound and use it through the ..... block.

2. .... is used to run a Scratch program.

3. .... are the objects we see on the Scratch stage.

4. You can also upload an ..... as a Sprite from the files saved on your computer.