

# Worksheet

Name: .....

Roll No: ..... Class: ..... Section: .....

Date: .....

## PROGRAMMING IN SCRATCH

### Chapter-9

#### A. Tick (✓) the correct option.

- Which logical operator will give result true only if the two expressions are true?  
a. OR ☐ b. AND ☐ c. NOT ☐
- Which of the following is a Control block which runs the script continuously until stopped?  
a. If..then...else ☐ b. Forever ☐ c. Both of these ☐
- Which of the following are used to hold values and strings?  
a. Sprite ☐ b. Object ☐ c. Variables ☐

#### B. Write 'T' for true and 'F' for false.

- We cannot create variables in Scratch. ....
- If...then...Else is a Control block which checks the given condition. ....
- All the blocks in Scratch are of same colour. ....

#### C. Answer the following questions:

- What are Sensing blocks?  
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- Name the three Relational operators.  
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- If there is a requirement to store values, what you will do for the same?  
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