



Worksheet

| Name: | | |
|----------|--------|----------|
| Roll No: | Class: | Section: |
| Date: | | |

| RL | .UI | LNS IN SCRAICH | Chapte | 3r-9 |
|---------------------------------|-----------------------------------------------------------|----------------------------------------------------------------------------------------------------|-------------------------------------------------|---------|
| A. Tick (√) the correct option. | | | | |
| | 1. All the games, stories, and projects are played on the | | | |
| | | a. Code Area | b. Script Area c. Stage | |
| | 2. | 2. You can make the Sprite say words using | | |
| | | a. Motion Code Blocks | b. Looks Blocks c. Sound Blocks | |
| | 3. | Operator Blocks are | colour. | |
| | | a. Blue | b. Purple c. Light-Green | |
| | 4. | We use | olocks when the same blocks have to be repeate | d for a |
| | | a. Control Block | b. Sound Block c. Looks Block | |
| В. | B. Fill in the blanks using the hints given below. | | | |
| | 1. | 1 performs according to the instructions given to it. (Stage/Sprite) | | |
| | 2. | The contains a set of blocks with pre-defined tasks. (Block Palette Script) | | |
| | 3. | 3. The area is where we drag the blocks and join them to build a Script. (Stage/Code) | | |
| | 4. | 4. The sound blocks are in colour. (Blue/Pink) | | |
| | 5. | The result is true, if one of the statements is true is the condition for (Logical AND/Logical OR) | | |
| C. | M | atch the following. | | |
| | 1. | Operator Blocks | a. adds music | |
| | 2. | Events Block | b. used to combine two or more conditions | |
| | 3. | Logical Operator | c. performs arithmetic and logical operations | |
| | 4. | Sound Block | d. controls how the blocks in a script will run | |