

# Worksheet

1

Name: .....

Roll No: ..... Class: ..... Section: .....

Date: .....

## DRAWING SHAPES IN SCRATCH

### Chapter-10

#### A. Tick (✓) the correct option.

1. Where should we click to add new Sprites to our projects?

a. Paint New Sprite

☐

b. New Sprite Button

☐

c. Backdrop option

☐

2. These blocks are color-coded as dark green.

a. Wait Block

☐

b. Pen Block

☐

c. Repeat Block

☐

3. We can draw polygons using .....

a. Wait Block

☐

b. Forever Block

☐

c. Repeat Block

☐

#### B. Fill in the blanks using the hints given below.

1. We can change the ..... of the Stage which lets us have different scenes in the animation. (Costume/Backdrop)

2. A Sprite ..... have many costumes. (Can/Cannot)

3. To draw a ....., Sprite should move and turn 6 times. (Pentagon/Hexagon)

4. When we start new project, Sprite is present on the ..... (Stage/Control Menu)

5. Clicking on a Sprite makes it ..... (Inactive/Active)

#### C. Answer in one word.

1. This tab displays the different costume options available for a Sprite. ....

2. Next Costume block is present under which category. ....

3. Wait Block is present under which category of blocks. ....

4. We can give illusion of movement of Sprite. ....