Worksheet 2

Name: ....

Roll No: .... Class: .... Section: ....

Date: ....

CREATING GAME IN SCRATCH

A. Tick (✓) the correct option.

1. Boolean blocks are .... in shape.

   a. Octagonal ☐   b. Pentagonal ☐   c. Hexagonal ☐

2. Which of these is not a string variable?

   a. I am a boy. ☐   b. $12 + 12 = 24$ ☐   c. Scratch ☐

3. There are .... types of block shapes in Scratch.

   a. Five ☐   b. Six ☐   c. Seven ☐

B. Fill in the blanks using the given below.

Hints: Variables, Sensing, Ask, Hat

1. .... blocks always come at the top of the script.

2. You can use .... block to check if the sprite touches the color chosen in the block.

3. The data stored in the computer memory to get information from it later is stored in ....

4. The .... block prompts the user to type the input using the keyboard.

C. Answer the following questions.

1. What is a sensing block?

   ....

2. What are the two types of Conditional blocks?

   ....

Grade: ★ ★ ★ ★ ★

Class -5

Teacher's Signature: ....