

# Worksheet

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Name: .....

Roll No: ..... Class: ..... Section: .....

Date: .....

## AN INTRODUCTION TO SCRATCH PROGRAMMING

### Chapter-6

#### A. Tick (✓) the correct option.

- Which blocks are used to control the sprite movement?  
a. Control ☐ b. Motion ☐ c. Sound ☐
- The ..... block is used to hide the Sprite from the stage.  
a. Hide ☐ b. Show ☐ c. Penup ☐
- Which blocks are used to draw shapes?  
a. Sound ☐ b. Control ☐ c. Pen ☐

#### B. Fill in the blanks using the hints given below:

**Hints:** Events, bigger, Sprite's, Backdrop

- Grow button is used to make the sprite ..... in size.
- Blocks are used to control the ..... appearance.
- ..... blocks are used to sense events, which run the scripts.
- ..... is a background of the stage.

#### C. Write 'T' for true and 'F' for false.

- Quit option is used to close a Scratch project. ....
- Once the sprite is added on the Stage, you cannot delete it. ....
- We cannot draw shapes in Scratch. ....
- Pen blocks are colour-coded as green. ....
- Operators blocks are colour-coded as blue. ....
- Looks blocks are used to control a Sprite's appearance. ....