

# Worksheet

Name: .....  
Roll No: ..... Class: ..... Section: .....  
Date: .....

## SCRATCH PROGRAMMING—GAME CREATION

### Chapter-6

#### A. Tick (✓) the correct option.

1. Which block has commands to change backdrop?

a. Motion

☐

b. Events

☐

c. Looks

☐

2. Which of these is the default sprite in scratch?

a. Penguin

☐

b. Dog

☐

c. Cat

☐

#### B. Write the use of following blocks:

1. Pen

.....

2. Sensing

.....

3. Operators

.....

4. Sound

.....

5. Looks

.....

#### C. Label the steps to choose a backdrop in the following window:

