

Worksheet



Name:		
Roll No:	Class:	Section:
Date:		

INTRODUCTION TO SCRATCH

Chapter-8

A. Tick (\checkmark) the correct option.

- 1. Which of the following is used to make your sprite larger?
 - a. Grow Sprite

b. Shrink Sprite

c. Stop

- d. Start
- 2. Events Blocks are used to which run the scripts.
 - a. sense events

b. control events

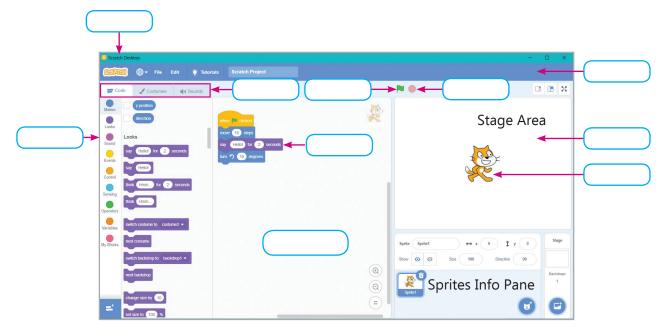
c. control sounds

d. None of these

B. Write 'T' for true and 'F' for false.

- 1. Quit option is used to save a Scratch project.
- 2. You can add sound only from the sound library.
- 3. In Scratch, cat is the default Sprite.

C. Label the Scratch Window.



Grade: \bigstar \bigstar \bigstar \bigstar

Teacher's Signature: