Worksheet

1

Name: ....

Roll No: .... Class: .... Section: ....

Date: ....

Class -5

CREATING A GAME IN SCRATCH

Chapter-9

A. Tick (✓) the correct option.

1. Which block is used to run a set of instructions till a condition is satisfied?
   - a. Repeat Until ⬚
   - b. Forever ⬚
   - c. Repeat ⬚
   - d. Motion ⬚

2. Which of the block is used to hold values?
   - a. Variables ⬚
   - b. Operators ⬚
   - c. Blocks ⬚
   - d. None of these ⬚

3. Operators blocks are colour-coded as ....
   - a. blue ⬚
   - b. purple ⬚
   - c. light-green ⬚
   - d. black ⬚

B. Identify and name the category in which these blocks appear:

1. `ask [        ] and wait`   ....

2. `touching color [ ] ?`   ....

3. `repeat 10`   ....

C. Fill in the blanks using the hints given below:

Hints: Sensing, Conditional, Variables

1. The statements that are executed on the basis of decision take from a choice are called .... statements.

2. The blocks in the .... category are colour-coded as light blue.

3. .... are used to hold values.

Grade: ★ ★ ★ ★ ★

Teacher's Signature: ....