

Worksheet

2

Name:

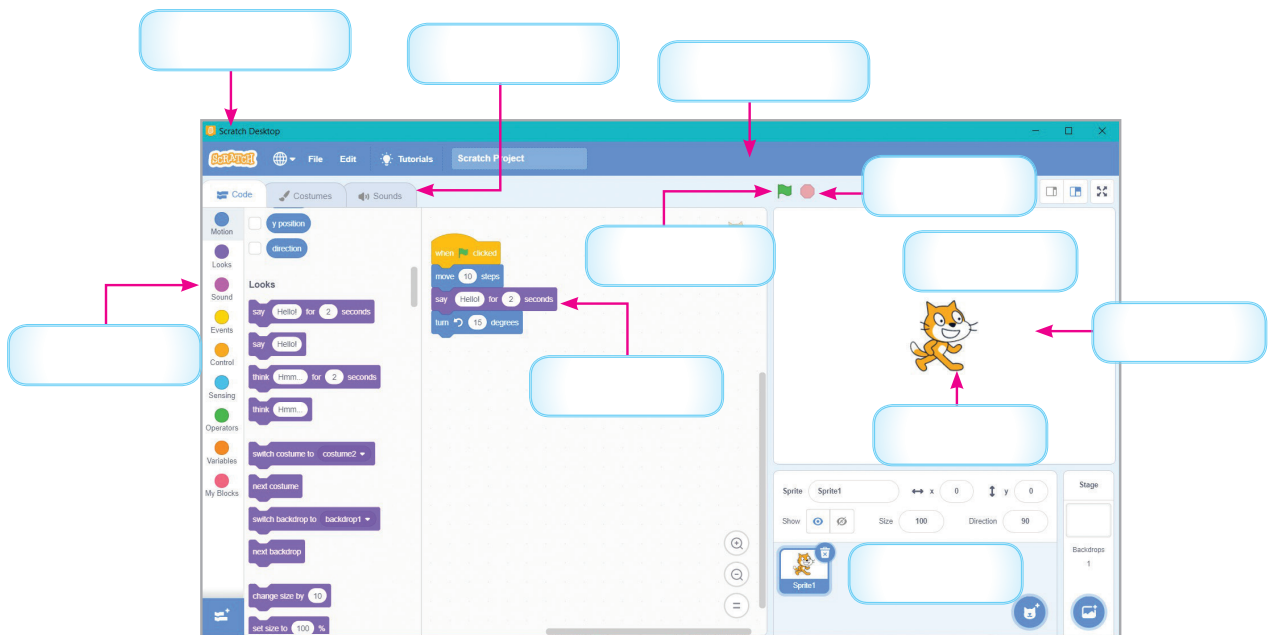
Roll No: Class: Section:

Date:

LET'S LEARN SCRATCH

Chapter-8

A. Label the components of the scratch desktop.



B. Write 'T' for true and 'F' for false.

1. Costumes tab is used to change the appearance of the Sprite.
2. Edit option is used to save a Scratch project.
3. The stage area shows the movement of the sprites.

C. Answer the following questions.

1. What is the use of Looks blocks?
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2. Write the steps to save a project.
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