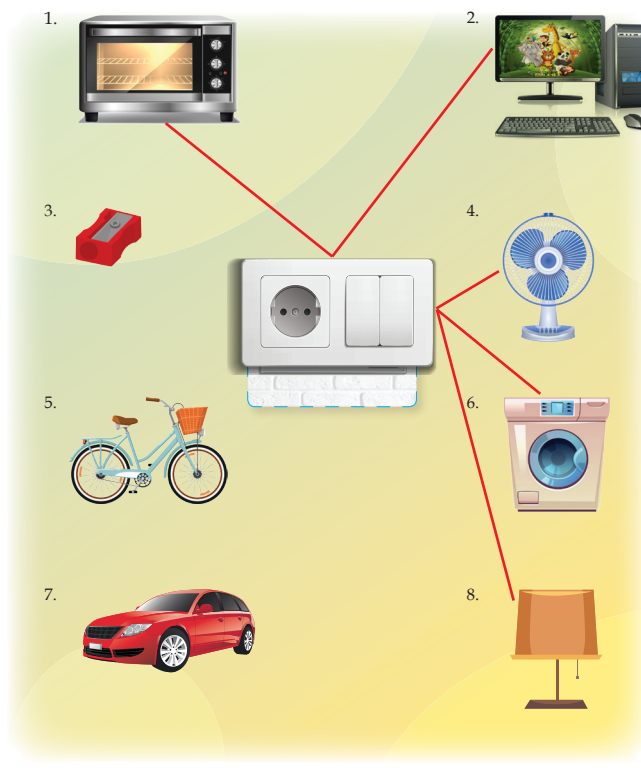


1. Computer—A Wonderful Machine

Exercise

- A.** 1. c. 2. b. 3. b.
- B.** 1. T 2. F 3. F 4. T 5. F
- C.** 1. d. 2. c. 3. b. 4. a.
- D.** 1. Cat, Rose Flower
2. Computer is a machine that can do many kinds of work.

Brain Teaser



2. Features of a Computer

Exercise

- A. 1. b. 2. b. 3. b.
- B. 1. games 2. walk 3. music 4. Draw
- C. 1. a. We can type letters on a computer.
 b. We can draw images on a computer.
 2. Desktop computer and laptop computer.

Brain Teaser

A.



- B. 1. Laptop 2. Desktop 3. Tablet

Periodic Assessment 1

(Based on chapters 1 & 2)

3

3

A. 1. Machines found inside the house.

2. Machines found outside the house.

B.

1.



2.



3.



4.



3. Places where Computers are used



Exercise

A. 1. b.

2. a.

3. a.

B. 1. T

2. T

3. T

4. F

5. F

C. 1. Watch movies, play games

2. to make medical reports



Brain Teaser

1. Home

2. Hospital

3. Shop

4. Railway Station

5. School

6. Office



4. Parts of a Computer

Exercise

- | | | | | |
|----|-------------|---------------|---------|------------|
| A. | 1. b. | 2. a. | 3. c. | |
| B. | 1. wire | 2. television | 3. keys | 4. buttons |
| C. | 1. b. | 2. d. | 3. a. | 4. c. |
| D. | 1. Keyboard | 2. Printer | | |

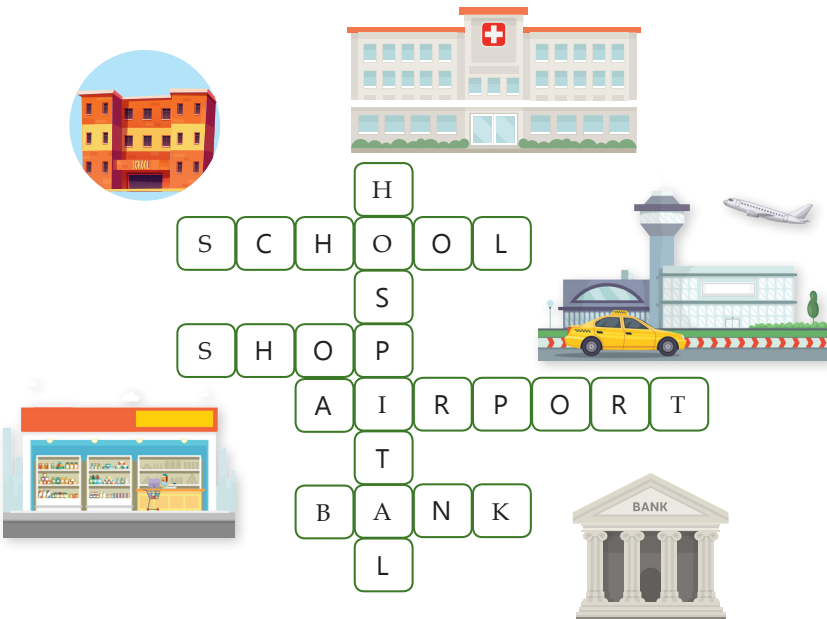
Brain Teaser



Periodic Assessment 2

(Based on chapters 3 & 4)

A.



- B. 1. Mouse 2. Keyboard 3. CPU 4. Speakers 5. Printer
6. Monitor

Test Sheet 1

(Based on chapters 1 to 4)

Section A

- A. 1. c. 2. b. 3. b.
B. 1. man 2. sums 3. tickets 4. keys 5. Printer

Section B

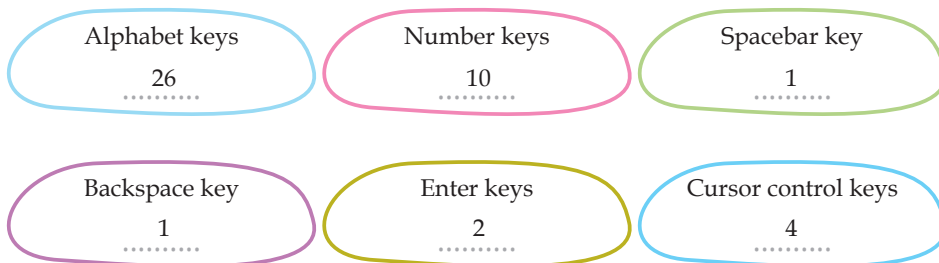
- A. 1. Television, Telephone computer
2. Home, Offices
3. Car, Fan, Television
4. Keyboard
5. A desktop computer is big in size. It is kept on the desk.

5. Uses of a Keyboard

Exercise

- A. 1. b. 2. c. 3. a.
- B. 1. cursor 2. keyboard 3. spacebar 4. number 5. Alphabet
- C. 1. Alphabet keys are used to type words and sentences
2. Enter key
3. Backspace key

Brain Teaser



6. Uses of a Mouse

Exercise

- A. 1. c. 2. a. 3. b.
- B. 1. F 2. F 3. T 4. F
- C. 1. A mouse can have two buttons and a scroll wheel.
2. Moving the mouse while keeping the left button pressed is called dragging a mouse.

Brain Teaser

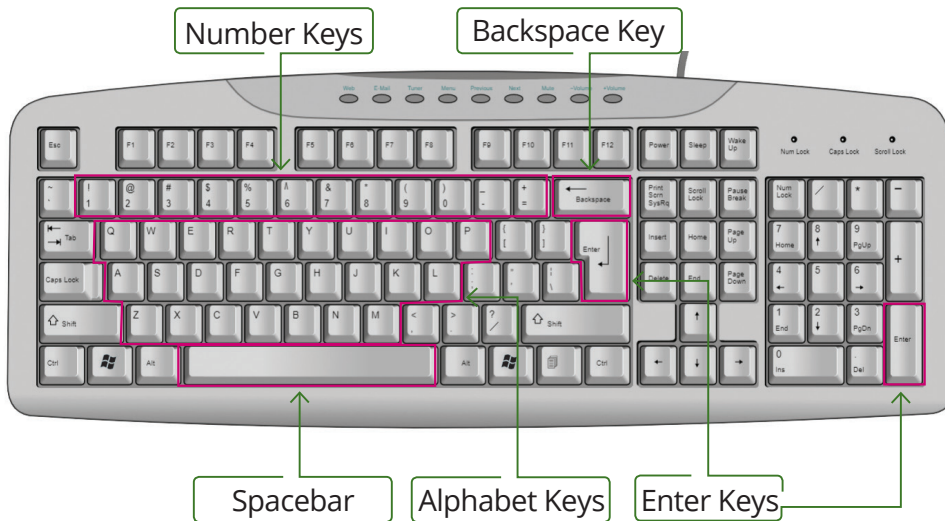




Periodic Assessment 3

(Based on chapters 5 & 6)

A.



B. 1. Drag 2. Mouse pointer 3. Right-click 4. Double-click

7. Introduction to Tux Paint

Exercise

- A. 1. c. 2. a. 3. c.
- B. 1. Lines 2. Eraser 3. Quit 4. Paint 5. Tux Paint
- C. 1. Tux Paint is a freehand drawing program designed for young children.
2. Lines tool is used to draw straight lines.

Brain Teaser

Paint	Shapes	Save
Text	Erase	Lines

8. Introduction to Paint

Exercise

- A. 1. b. 2. c. 3. b.
- B. 1. b. 2. c. 3. a.
- C. 1. F 2. T 3. T 4. F
- D. 1. Shapes group, Tools group
2. Line shape

Brain Teaser



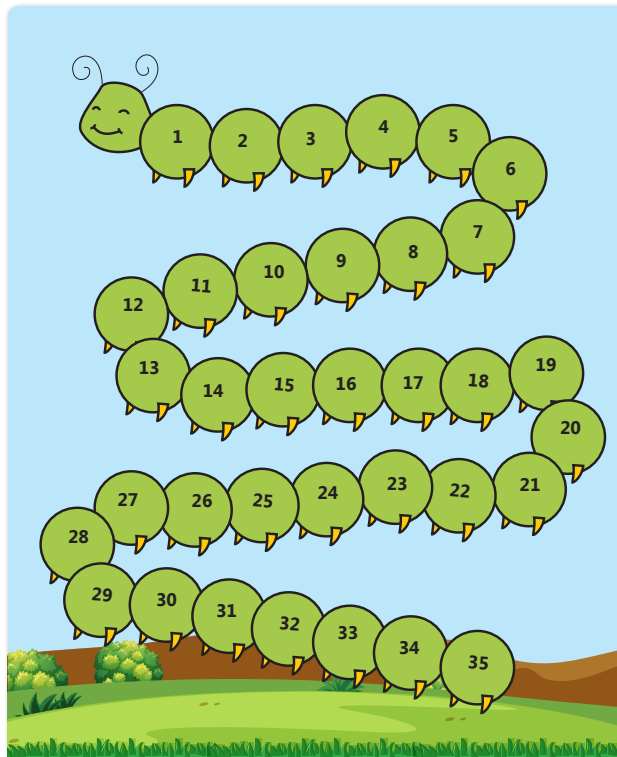
The CT Corner

SHAPES AND PATTERNS

- A. 1. d. 2. c. 3. b. 4. a.
- B. Four



C.



Periodic Assessment 4

(Based on chapters 7 & 8)

- A.** 1. Eraser 2. Drawing 3. Brushes 4. Tools
- B.** 1. b. 2. a. 3. f. 4. e. 5. c.
6. d.

Test Sheet 2

(Based on chapters 5 to 8)

Section A

- A.** 1. c. 2. b. 3. b.
- B.** 1. Cursor 2. Alphabet 3. Left-click 4. Paint 5. Lines

Section B

- A.** 1. Enter key is also called the return key.
2. The computer mouse has one scroll wheel.
3. The parts of the paint window are: title bar, ribbon, tabs, drawing area, status bar.
4. Space key is used to give a blank space between two words.
5. Double-click is used to open any program like Paint or WordPad.

