

## WORKSHEET

| Name:  |  |       |                             |
|--|--|-------|-----------------------------|
| Roll No:   |  |       | COMPUTER APPLICATIONS       |
| Class:   | Section:   | Date: | Ver. 2.0 <b>♦</b>           |
| ELEMENTARY CONCEPT OF OBJECTS AND CLASSES  Chapter-3                                   |  |       |                             |
| A. Tick (√) the correct option.  |  |       |                             |
| 1. How do you create an object of class Car in Java?                                   |  |       |                             |
|  | a. Car car = new Car();                                |       | b. new Car car();           |
|  | c. Car = new car();                                    |       | d. object Car = new Car();  |
| 2. What is the correct syntax to call a method named drive() of an object named myCar? |  |       |                             |
|  | a. myCar->drive();                                     |       | b. myCar.drive();           |
|  | c. myCar:drive();                                      |       | d. drive(myCar);            |
| B. Fill in the Blanks  |  |       |                             |
| 1.   | 1. Java allows objects to communicate through passing. |       |                             |
| 2.   | 2. The operator is used to create objects in Java.     |       |                             |
| 3.   | 3. Objects contain, which represent their properties.  |       |                             |
| 4.   | 4. A is a user-defined data type in Java.              |       |                             |
| C. Mat   | tch the Following                                      |       |                             |
| Column A   |  | Co    | olumn B                     |
| 1.   | Constructor  | i.    | Used to call object methods |
| 2.   | Message passing  | ii.   | Initializes an object       |
| 3.   | Dot (.) operator                                       | iii.  | Used to create an object    |
| 4.   | "new" keyword  | iv.   | Object communication        |
| D. Short Questions   |  |       |                             |
| 1.   | 1. What is message passing in Java?                    |       |                             |



2.

3.







Explain the syntax of creating an object in Java.

How does an object interact with another object?



What is the role of a constructor when creating objects?





