

Answer Key

Plus (Ver. 4.0)

1. Computer—A Machine



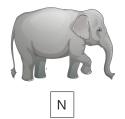
1. b.

2. c.

3. a.



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Choose the correct option.

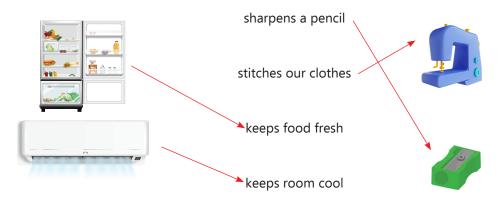
1. d.

2. b.

3. a.



Match the following machines with their use.



Scratch Your Brain.







C O M P U T E R T R A I N



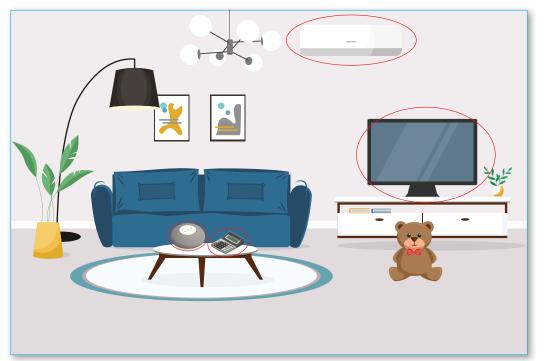






2. Uses of a Computer









- 1. messages
- 2. paint 3. songs 4. sums



Choose the correct option.

1. a.

- 2. a.
- 3. a.



Tick (\checkmark) the correct statements and cross (\times) the wrong ones.

1. ✓

- 2. x
- 3. ✓
- 4. ✓
- 5. ✓



Scratch Your Brain.



CSHLOO

SCHOOL

OHME

HOME

PITALHOS

HOSPITAL

PSHO

SHOP



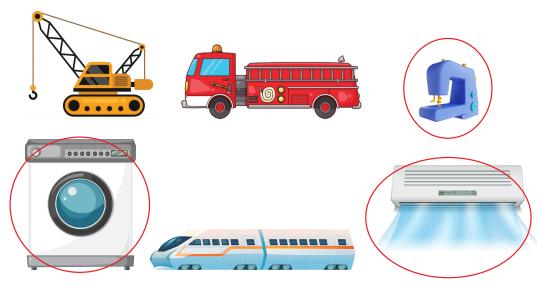




Periodic Assessment-1

(Based on chapters 1 & 2)

A. Circle the pictures of the machines found inside the house.



- B. Answer the following questions:
 - 1. a. Solve sums

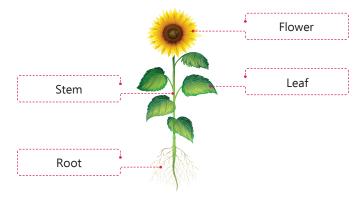
b. Paint beautiful drawings

- 2. In shops
- 3. To teach
- C. Colour the clouds that show the uses of a computer.



3. Parts of a Computer







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- 1. MOUSE
- 2. CPU

- 3. KEYBOARD
- 4. MONITOR



Choose the correct option.

1. c.

- 2. d.
- 3. a.



Fill in the blanks with the correct words.

- 1. Mouse
- 2. Keys
- 3. Monitor
- 4. Printer



Scratch Your Brain.



I am pointing at an item on the monitor.

I am using a Mouse.

I am typing a poem.

I am using a Keyboard.





I am watching a movie.

I am using a Monitor and Speaker.

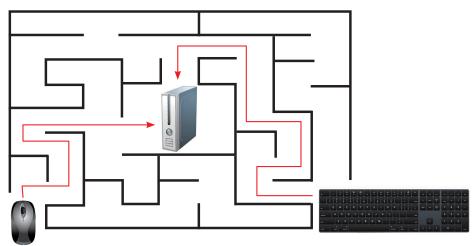
I am taking a print of the poem I typed.

I am using a Printer.



4. The Keyboard and the Mouse













Choose the correct option.

1. b.

- 2. d.
- 3. b.
- 4. b.



Match the keys with their names.

1. d.

- 2. a.
- 3. b.
- 4. c.



Fill in the blanks with the correct words.

- 1. Spacebar
- 2. Pointer
- 3. Draw
- 4. Scroll



Scratch Your Brain.

1.



Backspace

1

1

1

2.







Periodic Assessment-2

(Based on chapters 3 & 4)

A. Label the keys of the keyboard.



- B. Identify the mouse actions and write their names.
 - 1. Single-click
- 2. Double-click
- 3. Scroll

C. Write the names of the parts of the computer.



Test Sheet-1

(Based on chapters 1 to 4)

- A. Choose the correct option.

2. a.

- 3. b.
- 4. a.

- B. Fill in the blanks with the correct words.
- 2. Alphabet
- 3. Printer
- Tick (\checkmark) the correct statements and cross (\times) the wrong ones.
 - 1. ✓
- 2. x

- 3. x
- D. Answer the following questions:
 - 1. At home, In shops

2. Single-click, Double-click

Tux Paint



Do it yourself.



Double Tap

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1. c.

- 2. a.
- 3. b.



Choose the correct option.

1. a.

- 2. d.
- 3. a.
- 4. c.



Tick (✓) the correct statements and cross (×) the wrong ones.

1. ✓

2. x

3. x

4. ✓

Answer the following in one or two words:

- 1. Drawing Canvas
- 2. Magic Tool
- 3. Paint Tool



1.



New Tool

Fill Tool



Magic Tool

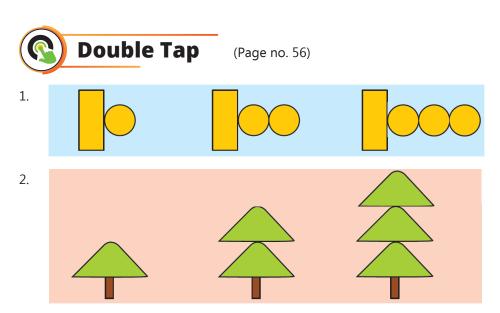
Stamp Tool

2. The other tools in Tux paint are Colour Filter Tool, Line Tool, Eraser Tool and Undo Tool.

6. Reasoning and Critical Thinking



Do it yourself.





Choose the correct option.

1. c.

2. b.

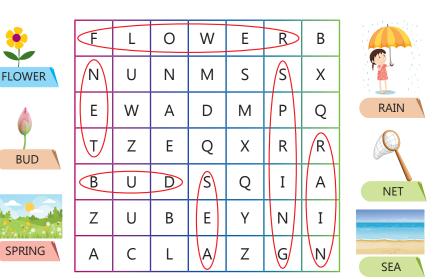
3. a.

4. c.



Scratch Your Brain.

1



- 2. a. 5
- 15
- 25
- 35
- 45
 - 55
- 65

701

75

801

901

85 95

1001

- 201

D

301

G

- 401
- М

501

Р

601

d. ABC

101

Α

- BCD
- CDE
- DEF
- EFG
- FGH

- 3. Do it yourself.
- 4. Do it yourself.

Periodic Assessment-3

(Based on chapters 5 & 6)

A. Write the names of the parts of the Tux Paint window.

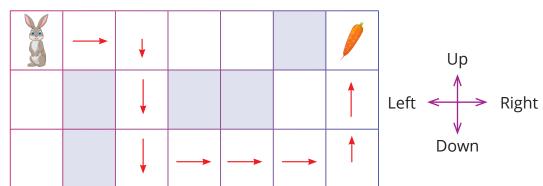


B. Count and write the number of triangles.

- C. Answer the following in one word.
 - 1. New Tool 2. 1

7. Introduction to ScratchJr







- 1. Green Flag
- 2. Character
- 3. Stage



Choose the correct option.

1. a.

- 2. a.
- 3. c.



Tick (✓) the correct statements and cross (×) the wrong ones.

1. ✓

2. x

3. ✓

4. x



Answer the following in one or two words:

- 1. Green Flag
- 2. Programming blocks



Scratch Your Brain.

1.



Plus button



Green Flag button

3.



Change Background button



Save button

8. Introduction to Artificial Intelligence





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1. c.

- 2. b.
- 3. a.



- 1. Natural
- 2. Artificial
- 3. Intelligent, Smart

Scratch Your Brain.

1. a.

Lift

Eat

Sleep

Pack

Walk

Bath

b.



 \checkmark

Bark

 \checkmark

Identify people

 \bigcirc

Cook

Play

Sleep

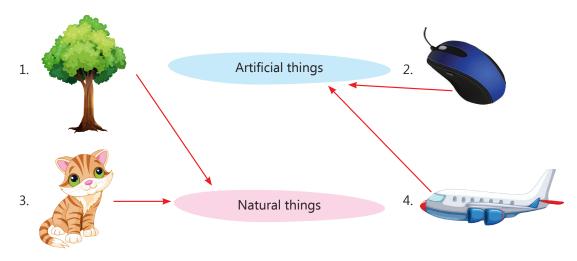
 \bigcirc

Read

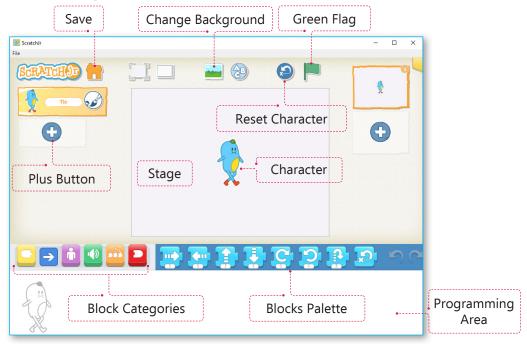
Periodic Assessment-4

(Based on chapters 7 & 8)

A. Match the objects with their respective category.



B. Label the components of SractchJr window.



C. Answer the following questions:

- 1. Stage is the main working area where characters move and perform actions.
- 2. It can bark like a dog, play with toys, listen to your commands and identify different people.

Test Sheet-2

(Based on chapters 5 to 8)

- A. Choose the correct option.
 - 1. c. 2. c.
- 3. a.
- 4. b.

- B. Fill in the blanks with the correct words.
 - 1. Paint
- 2. Canvas
- 3. Rectangle
- 4. Artificial

- C. Answer the following questions:
 - 1. New Tool
- 2. Green Flag
- 3. Cat