

Worksheet

1

Name:

Roll No: Class: Section:

Date:

INTRODUCTION TO SCRATCHJR

Chapter-6

A. Tick (✓) the correct option.

1. Which of the following is not a component of ScratchJr window?

a. Stage

☐

b. Character

☐

c. Start

☐

d. Green Flag

☐

2. Which of the following is/are blocks in Block categories?

a. Motion

☐

b. Looks

☐

c. Sounds

☐

d. All of these

☐

3. is where you connect programming blocks to create scripts.

a. Stage

☐

b. Blocks Palette

☐

c. Character

☐

d. Programming Area

☐

B. Write 'T' for true and 'F' for false.

1. Stage is used to select a background for the stage.

2. Save button is present at the top-left side of Scratch Jr window.

3. Green flag is present at the bottom of Scratch Jr window.

4. Motion block is blue in color.

C. Identify the following icons and write their names.

1.



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2.



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3.



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4.



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5.



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