



## Worksheet

Name:		
Roll No:	Class:	Section:
Date:		

## MORE ON GOOGLE BLOCKLY GAMES

Chapter-5

Α.	Tick	(√)	the	correct	option.
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A.	Tick	c (√) the correct option.								
	1.	Which of the following game is used programming?	to a	арр	ly different conditions used i					
		a. Bird game		b.	Turtle game					
		c. Cat game		d.	Mouse game					
	2.	The act of repeating an action again and again is called								
		a. Repetition		b.	Looping					
		c. Statement		d.	None of these					
	3.	The turtle game has Lev	els.							
		a. 4		b.	5					
		c. 8		d.	10					
В.	Answer the following questions:									
	1.	Define ifdoelse block in bird game.								
	2.	What is the use of Reset button in the Bi	rd g	ame	e?					
	3.	Define repeattimes do block in the tu	rtle (	gan	ne.					
c.	Wri	te the use of following blocks:								
	1.	heading 90°								
	2.	move forward • by 100 •								
	3.	turn (right by O 7 90° 7								

