



Worksheet



Name:	•••••	
Roll No:	Class:	Section:
Date:		

CREATING SHAPES IN SCRATCH

Chapter-6

A. Guess who am I?

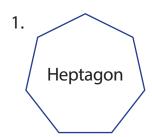
- 1. I am the main actor in the program.
- 2. You cannot run a program without me.
- 3. I am the background where sprite is placed.
- 4. I am a block which controls how a sprite will appear.
- 5. I can stop the program from running.

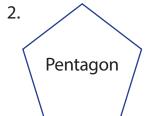
B. Fill in the blanks using the hints given below:

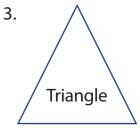
Hints: erase all, stamp, add extension, repeat, polygon

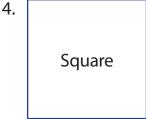
- 1. block deletes everything drawn on the stage.
- 2. block is used to create a duplicate of the sprite.
- 3. button is located at bottom left corner of the code tab.
- 4. are 2d shapes closed by straight lines.
- 5. blocks will be used to draw a square.

C. Count and write the number of sides and degree of turn for the given shapes.









Sides

Sides

Sides

Sides

Degree

Degree

Degree

Degree

