

Worksheet

1

Name:

Roll No: Class: Section:

Date:

INTRODUCTION TO SCRATCHJR

Chapter-6

A. Tick (✓) the correct option.

1. Which of the following is not a component of ScratchJr window?

a. Stage

☐

b. Character

☐

c. Start

☐

d. Green Flag

☐

2. Which of the following is/are blocks in Block categories?

a. Motion

☐

b. Looks

☐

c. Sounds

☐

d. All of these

☐

3. is where you connect programming blocks to create scripts.

a. Stage

☐

b. Blocks Palette

☐

c. Character

☐

d. Programming Area

☐

B. Write 'T' for true and 'F' for false.

1. Stage is used to select a background for the stage.

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2. Save button is present at the top-left side of Scratch Jr window.

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3. Green flag is present at the bottom of Scratch Jr window.

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4. Motion block is blue in color.

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C. Identify the following icons and write their names.

1.



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2.



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3.



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4.



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5.



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