## Worksheet



Name:		
Roll No:	Class:	Section:
Date:	•••••	

MO	RE	ON SCRATCHJR	Chapter-6		
A.	Wr	Write 'T' for true and 'F' for false.			
	1.	Motion blocks are used to control the movement of a Character.			
	2.	Show block fades out the character until it is invisible.			
	3.	Play Recorded Sound plays a "pop" sound.			
	4.	ScratchJr is used to create animated stories and games.			
В.	An	Answer the following questions:			
	1.	1. Write any three components of ScratchJr Window.			
	2.	What is the use of Looks block?			
	3.	What is the colour of Sound block?			
	4.	What is the use of Events block?			
c.	Dra	aw Show block and Wait block in the given space.			

Show blockWait block

