

Worksheet

1

Name:

Roll No: Class: Section:

Date:

BLOCKS IN SCRATCH

Chapter-7

A. Tick (✓) the correct option.

1. Which block turns the sprite clockwise?

a. turn degrees 15

☐

b. turn degrees -15

☐

c. turn degrees 180

☐

d. turn degrees 360

☐

2. What do coordinates define in Scratch?

a. Sprite size

☐

b. Sprite position

☐

c. Stage dimensions

☐

d. Block order

☐

3. Which block displays a speech bubble?

a. think

☐

b. say

☐

c. shout

☐

d. whisper

☐

B. Write 'T' for true and 'F' for false.

1. Motion blocks change the sprite's costume.

2. Control blocks play audio files.

3. Events blocks repeat code segments.

4. Stack blocks begin a script.

B. Write the functions of the following blocks:

1. think Hmm... for 2 seconds

.....

2. next costume

.....

3. stop all sounds

.....

4. when this sprite clicked

.....

5. broadcast and wait

.....

6. change x by 10

.....