

Worksheet

1

Name:

Roll No: Class: Section:

Date:

USING MAKECODE ARCADE

Chapter-6

A. Tick (✓) the correct option.

1. Which blocks allow you to incorporate music in games?

a. Array blocks

☐

b. Image blocks

☐

c. Music blocks

☐

d. Function blocks

☐

2. What do controller blocks allow you to define?

a. Win conditions

☐

b. Button actions

☐

c. Animations

☐

d. Dialogue

☐

3. Which blocks allow repetitive code execution?

a. Variable blocks

☐

b. Logic blocks

☐

c. Loops blocks

☐

d. Info blocks

☐

4. Where are custom functions defined in MakeCode?

a. Logic blocks

☐

b. Advanced blocks

☐

c. Loops blocks

☐

d. Math blocks

☐

5. What do text blocks allow you to generate?

a. Images

☐

b. Arrays

☐

c. Strings

☐

d. Buttons

☐

B. Write 'T' for true and 'F' for false.

1. Scene blocks generate text strings for dialogue.

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2. Info blocks provide animation capabilities.

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3. Loops blocks execute code repeatedly.

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4. The share button downloads code to hardware.

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5. Extension blocks restrict programming capabilities.

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6. Variable blocks store data during gameplay.

7. Console blocks create lists of information.