

# Worksheet

## 1

Name: .....

Roll No: ..... Class: ..... Section: .....

Date: .....

## AI TERMINOLOGIES

### Chapter-7

#### A. Tick (✓) the correct option.

1. When was the first gaming joystick created?

a. 1967

☐

b. 1968

☐

c. 1972

☐

d. 1982

☐

2. Who is known as the father of wearable computing?

a. Steve Mann

☐

b. Ivan Sutherland

☐

c. John Mauchly

☐

d. Edmund Huey

☐

3. Which device revolutionized motion gaming?

a. GameCube

☐

b. Wii

☐

c. Virtual Boy

☐

d. XBOX

☐

4. Which company released the first touchscreen terminal?

a. Nintendo

☐

b. Control Data Corporation

☐

c. IBM

☐

d. Apple

☐

#### B. Fill in the blanks using the hints given below.

**Hints:** Intention, Nintendo Wii, Selection, Execution, QWERTY, Evaluation, Sword of Damocles

1. .... tracked user motion for gaming inputs.

2. The ..... keyboard was one of the first text input devices.

3. ...., ....., ..... and ..... are the 4 stages in human-machine interaction.

4. .... was the first VR headset created by Ivan Sutherland.

#### C. Define the following terms:

1. Human-Machine Interaction - .....

2. Menu Driven Interface - .....